

Programming Game Ai By Example Mat Buckland

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AI Game Programming Wisdom 3; AI Game Programming Wisdom 4; Artificial Intelligence: A Modern Approach - this is one of the standard texts for anyone wanting to understand the general field of artificial intelligence. This is not a game-specific book, and it can be dense in places, but it gives an unrivalled overview of the area and teaches the ...

The Total Beginner's Guide to Game AI - Artificial ...

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